

# Ørestad

Copenhagen, Denmark



Photo from architectours.com



**Size:**  
766 acres, 20,000 residents






**Dates:**  
1995 – 2025

**Project Team:**  
CPH City & Port Development, Bjarke Ingles (BIG), Lundgaard & Tranberg, ATE Liers Jean Nouvel, PLOT 3Xn, Daniel Libeskind

Ørestad is a master planned sustainable city district that aspires to have a mix of commercial and residential districts. It strives to create dynamic neighborhoods that are attractive to live and work in..

## Goals & Strategies

 Place	
<b>Limits to Growth</b>	<p><b>Goals:</b> Goals not defined.</p> <p><b>Strategies:</b> Strategies not reported.</p>
<b>Food</b>	<p><b>Goals:</b> Goals not defined.</p> <p><b>Strategies:</b> Some apartment buildings have garden space.</p>
<b>Habitat</b>	<p><b>Goals:</b> Goals not defined.</p> <p><b>Strategies:</b> Canal system and landscaping of wetlands. 30% of land is allocated as open space, some open space is protected.</p>
<b>Transportation</b>	<p><b>Goals:</b> Goals not defined.</p> <p><b>Strategies:</b> 6 metro stations, elevated light rail. Car travel discouraged, parking in ramps with permit. Bike infrastructure.</p>
 Water	<p>(Details not provided by researchers)</p>

 <b>Energy</b>	
<b>Energy</b>	<b>Goals:</b> Goals not defined. <b>Strategies:</b> Some buildings utilize photovoltaics. Buildings oriented for daylighting.
 <b>Health + Happiness</b> (Details not provided by researchers)	
 <b>Materials</b> (Details not provided by researchers)	
 <b>Equity</b>	
<b>Neighborhood &amp; Access</b>	<b>Goals:</b> 60% residential, 20% commercial, 20% cultural. <b>Strategies:</b> Public access to streets, human-scale design, mixture of housing types. Unique architecture.
<b>Access to Nature</b>	<b>Goals:</b> Goals not defined. <b>Strategies:</b> Housing units designed for daylight. Access to green spaces.
<b>Access to Community Services</b>	<b>Goals:</b> Goals not defined. <b>Strategies:</b> Access to universities, community centers, services, and online community network.
<b>Investment</b>	<b>Goals:</b> Goals not defined. <b>Strategies:</b> Strategies not reported.
 <b>Beauty</b> (Details not provided by researchers)	

> See next page for Performance Levels achieved

**Performance Levels Achieved:**

	Standard	Good	Better	Living	Regenerative
<b>Place</b>					
Limits to Growth					
Food					
Habitat					
Transportation					
<b>Water</b>					
<b>Energy</b>					
<b>Health + Happiness</b>					
Civilized Environment					
Neighborhood Design					
Biophilia					
Resilient Connections					
<b>Materials</b>					
Material Plan					
Embodied Energy & Carbon					
Waste					
<b>Equity</b>					
Neighborhood & Access					
Access to Nature					
Access to Community Services					
Investment					
<b>Beauty</b>					
Beauty & Spirit	Not specified				
Inspiration					

**Sources:**

<https://byoghavn.dk/orestad/>

*\*Note: This case study was developed using found information.*

**21st Century Development** is a model for the creation of regenerative communities that strives to provide a healthy environment for all people and living systems now and in a dynamic future.

The initiative is created and supported by a partnership of AIA Minnesota, the Center for Sustainable Building Research, Colloqate Design and The McKnight Foundation.

